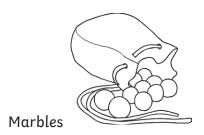
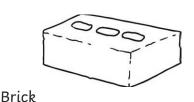
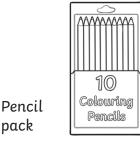
Objects and Their Movement

What would be best for rolling? Circle one.



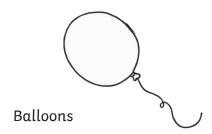


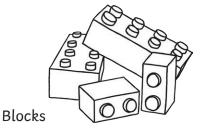


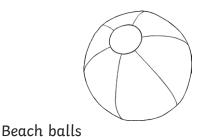
pack

Why is that the best choice?

What would be best for stacking? Circle one.







Why is that the best choice?

What would be best for bouncing? Circle one.











Why is that the best choice?